



# Game Development Essentials: Game Artificial Intelligence

*Jr., John B. Ahlquist, Jeannie Novak*

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Written by experts with years of gaming industry experience developing today's most popular games, *Game Development Essentials: Game Artificial Intelligence* provides an engaging introduction to "real world" game artificial intelligence techniques. With a clear, step-by-step approach, the book begins by covering artificial intelligence techniques that are relevant to the work of today's developers. This technical detail is then expanded through descriptions of how these techniques are actually used in games, as well as the specific issues that arise when using them. With a straightforward writing style, this book offers a guide to game artificial intelligence that is clear, relevant, and updated to reflect the most current technology and trends in the industry.

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