

Productivity Schedule User' Guide: Applying Agile/Scrum Software Development Methodology to "Sprint" work-cycles of Human Resources Assets (Better Time ... for much Better Quality of Life Book 2)

John N. Peters

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The "Enhanced Productivity Schedule App" is a practical illustration of the theory and methods of the e-book: "Better Time Management for Better Work/Exercise/Life Balance, Better Quality of Life":

http://www.amazon.com/dp/B014LNS3RS

https://www.createspace.com/5957384

suggestions and feedback are much appreciated: execperform@gmail.com

It is a practical way to set up Appointments for projects/starting or vacation spans/R&&R periods during the Work/Life Cycle, to manage one's time optimally, to make conceptual things more concrete, more visual; the objective is to optimize performance-productivity-as well as relaxation time (and exercise!),

Where employers get the same number of work hours from employees-with much more productivity/performance!

We strive to finish a project with highest quality/productivity, as a reward the wage earner takes deserved time-off for R&&R, personal or family concerns. Made vacation appts dark-red to stand out on the schedule, a button to add an appointment, one to list appts/schedule tasks with reminder times, one to list tasks.

This "App User manual" has use schematics, chose three (3) modalities/scenarios for the scrum/sprint cycles, the 3&&1, 4&&1 and 5&&1 in addition to the usual 5&&2.

Once vacation days are set up in the calendar, you can see how much more effective and flexible managing your own time/life/family life would be.

To show how practical extra useful-especially for freedom loving people (everybody)-these work cycle schedules are, we provide two samples each, for each of the modalities, of the vacations or R&&R that one can have in a calendar year; with the click of a button: one sample for eleven (11) vacations/R&&R each for (5) days-in-a-row, another sample of (6) vacations/R&&R each for (9) days-in-a-row.

Then one can realize how much more time-off one can manage to have, how much better the new schedules are as compared to the old 5&&2, see

Table 8-2 possible number of arrangements choosing 35 vacation days, in blocks of 3, among 274 work days in a year. & Table 11-4 for people with seniority, choosing 66 vacation days, in blocks of 7, among 305 work-days in a year.

The contrast is so marked, in the old 5&&2 cycle a worker usually gets two (9) nine days-in-a-row vacations/year

Another contrast: if a person takes 3 work-days-off in-a-row on the schedule, he/she ends up with 5-days-off-in-a-row for meaningful vacations or small personal projects.

As almost every kind of industry uses-or is going to use-one of the variations of agile methodologies: Scrum,

Extreme Programming, DSDM, FDD, Kanban, as well as Lean Manufacturing, TQM, or KAIZEN; We try to make it easier for agile/scrum teams to choose their sprint/scrum cycle, to increase productivity, speed up time for development to deployment, to get things done (projects), take products to market faster than the competition, to survive over the competition.

We estimate a productivity gain of over 8% and upwards-just like cumulative compound interest, for the new schedule over the old one, for business enterprises and public sector

i.e. an employee under the AFL-CIO contract with a 10/4 Alternate Work Schedule (AWS), working 4-days at 10 hours/day, then taking off 3-days, can instead have this choice: 3 + 1 + 3 + 1 + 3 + ((1 + 3) + 1) = 16, that is 3*3&&1 cycles 10-hrs/workday, Plus (1+3+1)=5 off-days, every 16 days, doing the arithmetic adds 4*(1+3+1) days-in-a-row sprinkled during the year. Which is splendid

Enjoy the "App", experiment, add number of workdays to verify, and

Let us know (blog or email us) if you would like to become a participant in improving your work/life condition and your children/grand-children,

Just to see the many possibilities, in practical terms, right there in front of you, in a calendar form, to make yours&&your family life plans.

Great idea: buy the e-book (App expanded user guide included) on Kindle, read it to see the logic behind, you'll find lots more choices for yo



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Charles Valentine:

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Katie McCants:

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Laura McCallum:

Productivity Schedule User' Guide: Applying Agile/Scrum Software Development Methodology to "Sprint" work-cycles of Human Resources Assets (Better Time ... for much Better Quality of Life Book 2) can be one of your beginning books that are good idea. Most of us recommend that straight away because this book has good vocabulary which could increase your knowledge in vocabulary, easy to understand, bit entertaining but still delivering the information. The author giving his/her effort that will put every word into pleasure arrangement in writing Productivity Schedule User' Guide: Applying Agile/Scrum Software Development Methodology to "Sprint" work-cycles of Human Resources Assets (Better Time ... for much Better Quality of Life Book 2) nevertheless doesn't forget the main place, giving the reader the hottest and based confirm resource facts that maybe you can be one of it. This great information can certainly drawn you into fresh stage of crucial pondering.

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